

Graph Coloring

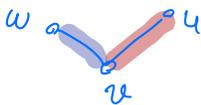
Given an unweighted undirected graph $G=(V,E)$.

k vertex coloring: An assignment $\chi: V \rightarrow \{1, \dots, k\}$ such that for any $(u,v) \in E$, $\chi(u) \neq \chi(v)$.

k edge coloring: An assignment $\chi: E \rightarrow \{1, \dots, k\}$

such that for any distinct $(u,v), (w,v) \in E$,

$\chi(u,v) \neq \chi(w,v)$.



Thm: Every graph of max degree Δ admits a $\Delta+1$ vertex coloring, which can be found in $O(m)$ time.

pf: Go over vertices in an arbitrary order

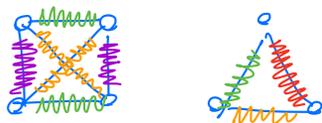
Thm: Every graph of max degree Δ admits a $2\Delta-1$ edge coloring, which can be found in $O(m\Delta)$ time.

pf: Go over the edges in arbitrary order. Upon visiting (u,v) find a feasible color, which must exist.



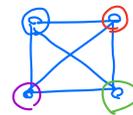
Obs: Any graph of max degree Δ needs at least Δ colors to be properly edge colored.

pf: All the edges of the vertex with max degree should be assigned different colors.



and color them. Since the # colors is more than degrees, there is one color available for every vertex that we process. \square

Remark: The complete graph on $\Delta+1$ vertices requires $\Delta+1$ colors.



Next Q: Given k, G can we color G with k colors?

* $k=2$: Run BFS and assign 'red' to vertices of odd level, 'blue' to vertices of even level, and check if there's a conflict.

* $k \geq 3$: NP-hard

Thm (Haklone): Any bipartite graph of max degree Δ can be edge colored using Δ colors.

Thm [Vizing '64]: Every graph of max degree Δ admits a $\Delta+1$ edge coloring.

* Given G , can we edge color it using Δ colors? NP-hard [Holyer '81].

* Given G , how fast can we compute a $\Delta+1$ edge coloring?

[Vizing '64]: $O(mn)$ time

det: [Gabow et al '85, Arjomani '82] $\tilde{O}(m\sqrt{n})$

[Assadi, B, Bhattacharya, Costa, Salomon, Zhang Oct'24] $\tilde{O}(m)$

randomized

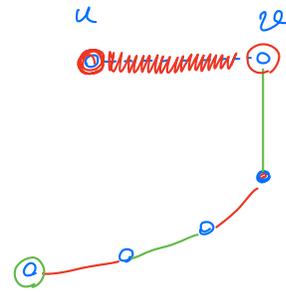
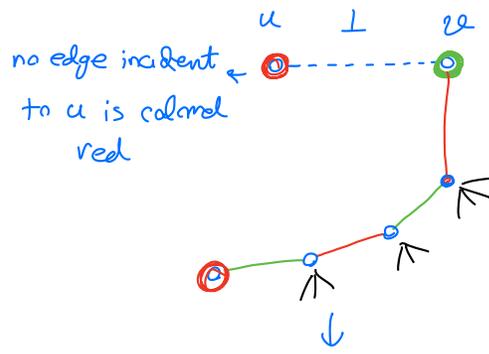
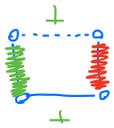
Thm (Alkove): Any bipartite graph of max degree Δ can be edge colored using Δ colors in $O(mn)$ time.

Pf: Define a partial coloring to be an assignment $\chi: E \rightarrow \{1, \dots, \Delta, \perp\}$ such that for any two incident edges $(u, v), (u, w)$ not colored \perp , we have $\chi(u, v) \neq \chi(u, w)$.

Start with $\chi(u, v) = \perp$ for all $(u, v) \in E$.

while $\exists (u, v)$ with $\chi(u, v) = \perp$:

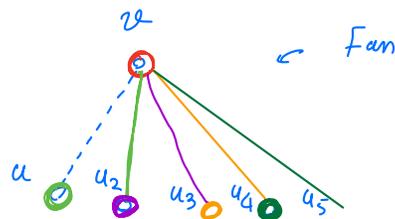
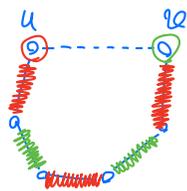
Assign a color from $\{1, \dots, \Delta\}$ to (u, v) .



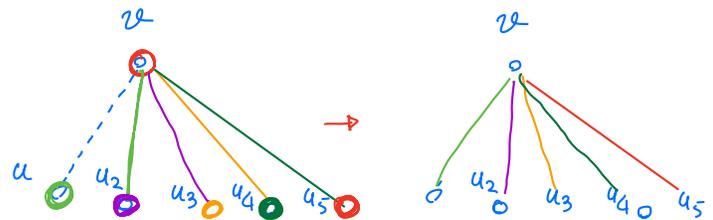
If u, v miss the same color, assign it to (u, v) , a/w take the $(\text{miss}(v), \text{miss}(u))$ -alternating path from v , flip it, and then assign color $\text{miss}(u)$ to (u, v) .

Fact: A graph is bipartite iff it does not have any odd cycles

This means that the alternating path cannot end in u for bipartite graphs. \Rightarrow Can always extend coloring to an uncolored edge in bipartite graphs. \square



Case 1: We may stop at u_k if v is missing color missed at u_k .



Case 2: missing color for u_k is the same as some u_i for $i < k$.

Thm [Vizing '64]: Every graph of max degree Δ admits a $\Delta+1$ edge coloring.

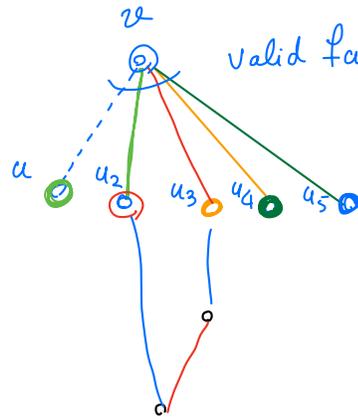
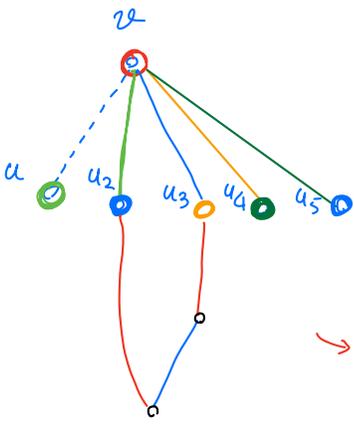
Start with $\chi(u, v) = \perp$ for all $(u, v) \in E$.

while $\exists (u, v)$ with $\chi(u, v) = \perp$:

Assign a color from $\{1, \dots, \Delta+1\}$ to (u, v) .

Case 2-1: The red-blue alternating path ends in u_2 .

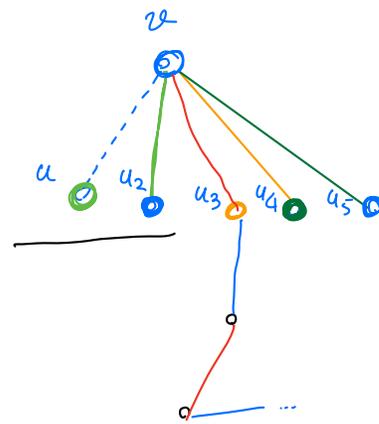
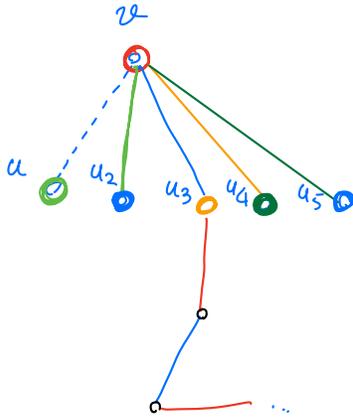
Flip the a.p.



valid fan with the last vertex missing the same color as the center

↖ Case 1

Case 2-2: The red-blue path does not end in u_2 .



Now the fan up to u_2 is a case 1 fan