

## Experts & Multiplicative Weight Updates (MWU)

Warm up: The 2-action setting

There are  $n$  experts

On each day  $t$  the following happens:

- 1) Each expert  $i$  makes a prediction: Up/Down
- 2) The algorithm chooses Up or Down
- 3) The adversary reveals the actual outcome.  
- This outcome can depend on the alg's choice.

Define  $L_A$  to be the total "loss" of the algorithm, i.e., the # of mistakes.

Simplifying Assumption: Perfect Expert

↳ never makes a mistake

## The Generalized Halving Algorithm

Divide time into "epochs"

In each epoch, run the Halving algorithm:

- \* keep track of  $E'$ , reset  $E' \leftarrow E$  when  $E'$  gets empty starting a new epoch.

Analysis:

When we start a new epoch, all experts have made some mistake in the prev epoch. Thus:

$$L_* \geq \# \text{epochs} - 1.$$

On the other hand, in each epoch we make at most  $\lceil \lg_2 n \rceil$  mistakes as each mistake reduces  $E'$  by a factor of 2. Thus:

$$\begin{aligned} L_A &\leq \# \text{epochs} \cdot \lg n \\ &\leq (L_* + 1) \lg n. \quad \square \end{aligned}$$

## The Halving Algorithm

- Consider all experts  $E'$  with no mistakes so far
- Take the advice of majority in  $E'$ .

Every time we make a mistake the size of  $E'$  reduces by a factor of 2. Thus,  $L_A \leq \lceil \lg_2 n \rceil$ .

## No Perfect Expert

Let  $L_*$  be the total loss of the best expert.

Goal: Keep  $L_A$  close to  $L_*$ .

**Lemma:** There is an algorithm that guarantees

$$L_A \leq \lg n \cdot (L_* + 1).$$

**Remark:** There is an algorithm that guarantees

$$L_A \leq (2+\epsilon) L_* + O\left(\frac{\lg n}{\epsilon}\right).$$

**Lemma:** There is an adversary that guarantees  $L_A \geq 2L_*$ .

**PF:** Let's say there are two experts "Up" & "Down".

The "Up" expert always predicts Up.

The "Down" expert always predicts Down.

**Adversary:**

W/e the alg chooses, adv chooses the opposite outcome.

After  $T$  days,  $L_A = T$ . But  $L_* \leq T/2$ .  $\square$

# The General Setting

Each expert has its own independent suggestion.  
 (Think of this as  $n$  actions to choose from.)

On each day  $t$ :

- The algorithm chooses a distribution  $P^t = (p_1^t, \dots, p_n^t)$  over the experts.  
 \* We follow expert  $i$  w.p.  $p_i^t$ .
- The adversary, aware of  $P^t$ , reveals the loss vector  $L^t = (L_1^t, \dots, L_n^t)$  where  $L_i^t \in [-1, +1]$  is the loss for expert  $i$ 's suggestion.
- The expected loss of the algorithm is  $L_A^t = \langle P^t, L^t \rangle = \sum_{i=1}^n p_i^t \cdot L_i^t$

$$* L_A = \sum_{t=1}^T L_A^t$$

$$* L_* = \min_i \sum_{t=1}^T L_i^t$$

expert  $i$ 's loss on day  $t$

Suggestion 1: On day  $t$ , choose the advice of the best expert so far.

Adv: If the algorithm chooses expert  $i$  on day  $t$ , then let  $L_i^t = 1$  &  $L_j^t = -1$  for  $j \neq i$ .

$$L_A = T$$

$$L_* \leq \frac{T}{n} + (T - \frac{T}{n}) \times -1 = -T + \frac{2T}{n} = (\frac{2}{n} - 1)T$$

There is an expert that is the leader  $\leq \frac{T}{n}$  times.

Thm (MWU): For every  $0 < \epsilon \leq \frac{1}{2}$ , there is an algorithm that guarantees

$$L_A \leq L_* + \epsilon T + \frac{\ln n}{\epsilon}$$

If there is no gain, i.e.,  $L_i^t \in [0, 1]$  then

$$L_A \leq (1 + \epsilon) L_* + \frac{\ln n}{\epsilon}$$

Call  $L_A - L_*$  the "regret" of the algorithm. We have low regret if it is  $o(T)$ .

Setting  $\epsilon = \sqrt{\frac{\ln n}{T}}$  we get  $\sqrt{T \ln n} = o(T)$  regret.

## The Multiplicative Weight Update Algorithm.

MWU( $\epsilon$ ):

- \*  $w_i^1 \leftarrow 1$
- \* For  $t = 1 \dots T$ :

- Follow expert  $i$  with prob  $p_i^t = \frac{w_i^t}{\sum_{j=1}^n w_j^t}$

- After  $L^t$  is revealed, we set  $w_i^{t+1} \leftarrow w_i^t \cdot \exp(-\epsilon L_i^t)$

$\approx w_i^t (1 - \epsilon L_i^t)$